

MAJ Drew Dix JROTC Drill Meet



**Standing Operating
Procedures (SOP)**
Effective 31 Jan 13



Major Drew Dix

Drew Dix is a former member of the Centennial High School Bulldog JROTC Program and a lifelong citizen of Pueblo, Colorado.

Drew joined the Army in 1962 and volunteered for Special Forces. After more than four years with the 82nd Airborne Division. He was sent to Vietnam as a Senior Advisor to the Civil Operations & Rural Development Support (CORDS) unit, which assisted the local government's pacification programs.

Stationed in Chau Doc Province on the Cambodian border, Staff Sergeant Dix was out on a routine patrol on 31st January 1968 when the Communists launched their surprise attacks. Reacting quickly and with the assistance of two Navy SEALs, he successfully rescued a nurse who was trapped in a house in the center of Chau Phu city. Dix then organized and led another team, saving eight civilians from an office block that was under heavy mortar and small-arms fire.

Rather than rest, he returned to the dangerous city center to search for more civilians. However, as he approached a building he was attacked by intense machinegun fire. Dix single-handedly assaulted the building, killing six Viet Cong (VC) and freeing two Filipinos.

The next day, with fierce fighting still raging around the City, Dix took it upon himself to assemble a twenty-man team and in clearing a hotel, a theatre and a number of other buildings he captured twenty prisoners, including a high ranking VC official. He then attacked enemy troops who had entered the residence of the Deputy Province Chief and managed to save the official's wife and children.

S/Sgt. Dix's bravery inspired others during the fighting and resulted in fourteen confirmed Viet Cong killed in action, the capture of twenty prisoners, fifteen weapons, and the rescue of fourteen civilians. For his heroic acts he was awarded the Medal of Honor by President Nixon at the White House on 16th January 1969, becoming the first Special Forces NCO to win the award.

Dix went on to accept a direct commission to 1st Lieutenant and after a twenty-year career in the military he retired as a Major.

**MAJOR DREW DIX DRILL MEET SOP INDEX
AS OF JANUARY 2013**

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****Special thanks to Major Austin Mikasa and the Pueblo County High School JROTC Program for their assistance in the development and production of this document.****

**ANNEX A, AWARDS, TO MAJ DREW DIX JROTC DRILL MEET STANDING
OPERATING PROCEDURES (SOP) AS OF JAN 11**

AWARD CATEGORY

PLACES AWARDED

Exhibition Drill

Team Exhibition Drill with Arms 1st – 3rd Place Cup

Team Exhibition without Arms 1st – 3rd Place Cup

Regulation Drill

Regulation Drill with Arms 1st – 3rd Place Cup

Regulation Drill without Arms 1st – 3rd Place Cup

Color Guard

Four Person Color Guard (Limit: 2 Tms/School) 1st – 3rd Place Cup

1/2/4 Person Exhibition Drill

Individual Exhibition Drill (Limit: 4 Tms/School) 1st – 2nd Place Trophy

2 Person Exhibition Drill (Limit: to 4 Tms/School) (combined results)

4 Person Exhibition Drill (Limit: to 2 Tms/School) 1st – 2nd Place Trophy
(1 for each tm member)

Individual Drill Down

Without Arms
1st Place - Plaque
2nd Place – Gold Medal
3rd Place – Silver Medal
4th – 10th Place – Bronze Medal

ANNEX B, RULES PERTAINING TO ALL DRILL TEAMS AND EVENTS, MAJ DREW DIX JROTC DRILL MEET STANDING OPERATING PROCEDURES (SOP) AS OF JAN 13

1. This standing operating procedure (SOP) will serve as the competition rules for this drill meet. Each team will adhere to the rules for its respective category of competition as well as this annex.
2. The Drill Meet Coordinator (DMC) exercises final jurisdiction over all proceedings. Protests will be limited to those concerning violations of the rules of competition. The DMC has final and absolute authority. Only the Team Advisor/Coach will address the DMC with protests concerning rules, penalties and/or disqualifications.
3. Decisions of the judges with respect to judging of drill and penalties are **FINAL**.
4. Disqualifications:
 - a. Disqualification of a team may result from an infraction of the rules of competition deemed serious enough to warrant it.
 - b. No team will be disqualified before a meeting involving the DMC, Head Judge, and the respective Team Advisor/Coach is conducted.
 - c. Reasons for disqualification include, but are not limited to: use of drugs or alcohol, directed profanity, intentionally interfering with the performance of another team during their drill sequence, serious disciplinary infractions, cheating, etc.
 - d. A school may be disqualified if any member from that school is in serious violation of the above rules.
5. Each team event drill area will have a minimum of two **judges with the exception of individual/2/4 man exhibition**. The Head Judge will be positioned near a table where the Team Commander (TC) will report to at the beginning of their drill sequence. The other judge is the Execution Judge who will be roving the floor where he/she may best judge the drill sequence.
6. Each TC will be responsible for assembling his/her unit to enter the drill area at the scheduled time. The team should assemble well in advance of their scheduled time of performance to alleviate loss of time. A team may be disqualified for failure to meet its time schedule without prior arrangements with the DMC or his representative.
7. When a team begins its drill, the TC of the next team will move his/her team to the entry position and put the team in the "AT EASE position. When the Head Judge signals, the TC will approach the table, hand the drill packet to the Head Judge and return to the team. Once the Head Judges' Assistant signals that the judges are prepared, the TC will call his/her team to "ATTENTION" and enter the drill floor. See the respective category rules for timing and grading details.

ANNEX B, RULES PERTAINING TO ALL DRILL TEAMS AND EVENTS, TO MAJ DREW DIX JROTC DRILL MEET STANDING OPERATING PROCEDURES (SOP) AS OF JAN 13

8. No person may participate in more than one team in the same category of competition. This rule has been included to prevent any team from effectively entering the same competition twice. All teams are urged to enter as many events as possible. See the following example for clarification:

a. Cadet John Doe may participate in the Exhibition Drill w/Arms, Regulation Drill w/Arms, Regulation Drill w/o Arms, and Color Guard competitions because they are four different categories of competition. However, if the school enters more than one Exhibition Drill w/Arms team, Cadet John Doe may participate in this event with only one team.

b. Cadet John Doe may participate as a member of an Regulation Drill w/Arms team and an Regulation Drill w/o Arms team because these teams are in different event categories of competition.

c. Cadet John Doe can participate in Individual Exhibition w/Arms, Two Person Exhibition w/Arms and Four Person Exhibition w/Arms because these are also considered different event categories of competition.

d. There is no “Mixed” category of competition.

9. If it is necessary to stop the competition on the floor, the Head Judge will direct the TC to do so. The TC will **IMMEDIATELY** stop the drill sequence.

10. Scoring.

a. Exhibition Drill: Only the Head Judge will record penalties on the score sheet. The Execution Judge will record the judging only. Scores **will not** be totaled by the Judges. The Drill Meet Coordinator’s staff personnel will compute the scores electronically.

b. Regulation Drill: The judges will evaluate precision, alignment, execution and sequence of commands. Only the Head Judge will record penalties for violations. Scores **will not** be totaled by the Judges. The Drill Meet Coordinator’s staff personnel will compute the scores electronically.

11. Time Violations: See annex of specific category of competition.

12. A copy of the judge’s scoring sheets will be distributed to each team at the end of the Awards ceremony. A computer print out and the final results of the Drill Meet will follow via e-mail on the next school day..

13. **If changes to the rules have to be made, all teams will be notified.**

ANNEX B, RULES PERTAINING TO ALL DRILL TEAMS AND EVENTS, TO MAJ DREW DIX JROTC DRILL MEET STANDING OPERATING PROCEDURES (SOP) AS OF JAN 13

14. The Statistics Room manned by the DMC's staff will be OFF LIMITS to all personnel at all times, except for those assigned duties there.

15. All weapons, flags and special equipment must be furnished by the individual school or team. The DMC cannot and will not furnish this equipment.

16. All rifles and/or weapons issued by the school for use by the team, whether they be actual or replicas, will be acceptable in both regulation and exhibition drill competitions.

1. Uniforms: **ALL TEAMS WILL BE IN CLASS "A" OR "B" UNIFORMS ONLY; NO EXCEPTIONS.** Distinctive insignia for team commanders or guidon bearers will be accepted. No penalty points will be deducted for teams with mixed uniforms if the team is composed of individuals of different sex or services.

ANNEX C, RULES FOR REGULATION DRILL, TO MAJ DREW DIX JROTC DRILL MEET STANDING OPERATING PROCEDURES (SOP) AS OF JAN 13

2. Weapons: All armed teams will drill with rifles issued by their school. The TC may be unarmed or armed differently than the rest of the team. All rifles will have slings attached. Slings and/or butts may be taped as long as they are uniform and ornamental within reason. For example, we do not want to see five different colors covering three quarters of the weapon.

3. Team Size: Each team will have no less than ten (10) members. **A team may perform with eight members only with prior permission of the DMC.** A ten (10) point penalty will be assessed for each member less than ten (10). There is no maximum team size. The TC is counted as one of the ten members in calculating the number of members per team.

4. Floor Size: Floor size for Regulation Drill competition will be 90 x 70 feet. This is slightly larger than the size of a basketball court. If this floor size cannot be provided, boundary violations will not be enforced.

5. Timing: Timing and grading run concurrently, beginning when the first team member steps onto the drill floor and ending when the last member clears the drill floor. There is no minimum time limit. The maximum time allowed for execution of the drill sequence is seven minutes. Penalty points will be assessed for exceeding the maximum time limit. Time Penalties: A one (1) point penalty will be assessed for every five (5) seconds over the time limit. There is no minimum time.

6. Regulation Drill Procedures:

a. Regulation drill will be in accordance with Army Field Manual (FM) 3-21.5, Drill and Ceremonies. Each team will follow the prescribed drill sequence. No deviations from the drill sequence will be allowed. The sequence **must** be memorized by the TC and absolutely no prompting will be allowed. Each time the sequence is broken, the Head Judge will assess a 5 point penalty. All teams must receive permission to enter the drill floor from the Head Judge as described earlier. There will be NO exceptions to this rule.

b. All movements will be executed according to FM 3-21.5. Extra flourishes such as three count about faces, accented cadence or cadence other than 120 counts per minute will be subject to penalty. **No cadence calling by the TC or any member of the team is authorized.** Schools will be responsible for obtaining the current manuals and no provisions will be made for teams using an inappropriate manual.

6. Review of Penalties:

- Team Size: Minus 10 points per cadet less than 10 cadets. Special permission required for 8 cadets.

- Sequence Penalties: Minus 5 points per sequence violation.

- Time Penalty: Minus 1 point for every 5 seconds over maximum time limit.

**ANNEX C, RULES FOR REGULATION DRILL, TO MAJ DREW DIX JROTC DRILL
MEET STANDING OPERATING PROCEDURES (SOP) AS OF JAN 13**

SCHOOL: _____ **TEAM:** _____

Regulation with Arms Drill Sequence

Enter the floor at Quick Time and Right Shoulder Arms.

Halt.

Order Arms.

Left Face (Grading and Timing begin with the first command).

**ANNEX C, RULES FOR REGULATION DRILL, TO MAJ DREW DIX JROTC DRILL
MEET STANDING OPERATING PROCEDURES (SOP) AS OF JAN 13**

1. ___ Present Arms
 2. ___ Unit Reports-in
 3. ___ Order Arms
 4. ___ Parade Rest
 5. ___ Attention
 6. ___ Stand at Ease
 7. ___ Attention
 8. ___ Right Face
 9. ___ About Face
 10. ___ Left Face
 11. ___ About Face
 12. ___ Right Shoulder Arms
 13. ___ Port Arms
 14. ___ Left Shoulder Arms
 15. ___ Right Shoulder Arms
 16. ___ Order Arms
 17. ___ Right Step March
 18. ___ Halt
 19. ___ Left Step March
 20. ___ Halt
 21. ___ Backwards March
 22. ___ Halt
 23. ___ Right Shoulder Arms
 24. ___ Forward March
 25. ___ Left Flank March
 26. ___ Rear March
 27. ___ Right Flank March
 28. ___ Left Flank March
 29. ___ Column Right March
 30. ___ Left Shoulder Arms
 31. ___ Column Right March
 32. ___ Half Step March
 33. ___ Mark Time March
 34. ___ Forward March
 35. ___ Column Right March
 36. ___ Right Shoulder Arms
 37. ___ Column Right March
 38. ___ Column Half-Right March
 39. ___ Change Step March
 40. ___ Column Half-Left March
 41. ___ Column Left March
 42. ___ Column Left March
 43. ___ Eyes Right
 44. ___ Ready Front
 45. ___ Halt (*Off Floor*)
- * Grading and Timing Stops.**

**ANNEX C, RULES FOR REGULATION DRILL, TO MAJ DREW DIX JROTC DRILL
MEET STANDING OPERATING PROCEDURES (SOP) AS OF JAN 13**

SCHOOL: _____

TEAM: _____

Regulation without Arms Drill Sequence

Enter the floor at Quick Time.

Halt.

Left Face (Grading and Timing begin with the first command).

- | | |
|-------------------------------|-----------------------------------|
| 1. ___ Present Arms | 25. ___ Rear March |
| 2. ___ Unit Reports-in | 26. ___ Mark Time March |
| 3. ___ Order Arms | 27. ___ Forward March |
| 4. ___ Open Ranks March | 28. ___ Rear March |
| 5. ___ Dress Right Dress | 29. ___ Counter Column March |
| 6. ___ Ready Front | 30. ___ Half Step March |
| 7. ___ About Face | 31. ___ Forward March |
| 8. ___ About Face | 32. ___ Right Flank March |
| 9. ___ Parade Rest | 33. ___ Right Flank March |
| 10. ___ Attention | 34. ___ Rear March |
| 11. ___ Close Ranks March | 35. ___ Halt |
| 12. ___ Right Face | 36. ___ Left Face |
| 13. ___ Forward March | 37. ___ Left Step March |
| 14. ___ Rear March | 38. ___ Halt |
| 15. ___ Left Flank March | 39. ___ Right Step March |
| 16. ___ Rear March | 40. ___ Halt |
| 17. ___ Change Step March | 41. ___ Right Face |
| 18. ___ Rear March | 42. ___ Cover |
| 19. ___ Left Flank March | 43. ___ Recover |
| 20. ___ Column Right March | 44. ___ Forward March |
| 21. ___ Close Interval March | 45. ___ Column Left March |
| 22. ___ Forward March | 46. ___ Eyes Right |
| 23. ___ Normal Interval March | 47. ___ Ready Front |
| 24. ___ Forward March | 48. ___ Halt (<i>Off Floor</i>) |

*** Grading and Timing Stops**

ANNEX D, RULES FOR TEAM EXHIBITION DRILL, TO MAJ DREW DIX JROTC DRILL MEET STANDING OPERATING PROCEDURES (SOP) AS OF JAN 13

1. Uniforms: All military cut or school furnished uniforms will be allowed. Distinctive insignia for team commanders or guidon bearers will be accepted. No penalty points will be deducted for teams with mixed uniforms if the team is composed of individuals of different sex or services.
2. **Absolutely no blanks, fires, pyrotechnics, lights, paints, music or any other means of artificially counting cadence will be allowed while a team is on the drill floor. Cadence calling of any kind is not allowed.**
3. Floor Size: The drill floor size for team exhibition drill will be 90 x 70 feet. This is slightly larger than the size of a basketball court.
4. Team Size: Each team will have no less than ten (10) members. **A team may perform with eight members only with prior permission of the DMC.** A ten (10) point penalty will be assessed for each member less than ten (10). There is no maximum team size. The TC is counted as one of the ten members in calculating the number of members per team.
5. Timing:
 - a. Each team will have a minimum of six minutes and a maximum of eight minutes in which to perform. Penalties will be assessed for performing a sequence outside of these time limits. Timing of the drill sequence will begin and end as arranged by the TC with the head Judge beforehand. Failure by the TC to arrange for timing will result in application of the following timing rules: Time will start when the first team member enters the drill floor and time will end when the last person exits the drill floor. A maximum of 10 minutes will be allowed from the time the team enters and exits the drill floor, in all situations.
 - b. Time Penalties: A one (1) point penalty will be assessed for every five (5) second variation over the maximum or under minimum time limits.
6. Exhibition Drill Procedures:
 - a. The formation of the team is at the discretion of the TC. All armed teams will drill with rifles issued by their school. The TC maybe unarmed or armed differently than the rest of the team.
 - b. The TC must report IN and OUT to the Head Judge. Any team failing to report IN OR out will be assessed a 10 point penalty.
 - c. The team formed up in the waiting area will be signaled by the Head Judge's Assistant to enter the drill floor.

ANNEX D, RULES FOR TEAM EXHIBITION DRILL, TO MAJ DREW DIX JROTC DRILL MEET STANDING OPERATING PROCEDURES (SOP) AS OF JAN 13

d. This competition is limited only by the ingenuity of the participating unit. Tried and true methods are safest, but, the team that is daring and innovative, as well as, highly proficient, will make the best impression.

7. Review of Penalties:

- Team Size: Minus 10 points per cadet less than 10 cadets. Special permission required for 8 cadets.
- Procedural Penalty: Minus 10 for failure to report IN or OUT.
- Time Penalty: Minus 1 point for every 5 seconds over maximum time limit or under the minimum time limit.

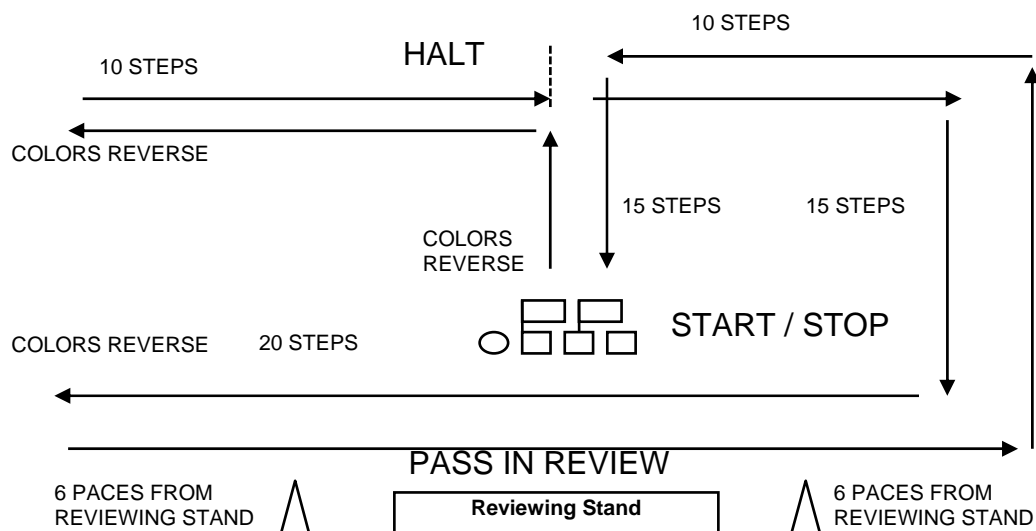
ANNEX E, RULES FOR 1/2/4 PERSON EXHIBITION DRILL WITH ARMS, TO MAJ DREW DIX JROTC DRILL MEET STANDING OPERATING PROCEDURES (SOP) AS OF JAN 13

1. Uniform: All military cut or school furnished uniforms will be allowed
2. Floor Size: The drill floor size will be 15 x 10 feet. (4 person teams will have 30x20 feet)
3. Weapons: This event is exhibition with arms. Teams may be armed with rifles, swords/sabers, etc. Guidons will be the only other item allowed for use in this competition.
4. Timing:
 - a. Each entrant will have a minimum of 90 seconds and a maximum time of 120 seconds in which to perform. Penalties will be assessed for violating these limits.
 - b. Time Penalty: A one (1) point penalty will be assessed for every five (5) seconds over or under the time limits.
5. Individual / Two and Four Person Exhibition Procedures:
 - a. This competition is limited only by the ingenuity of the participant(s).
 - b. Absolutely no prompting of any kind or any artificial means of counting cadence will be allowed (See Annex D).
6. Scheduling: Entrants for this competition will not be scheduled by the DMC. Judges will evaluate teams on a first come first served basis. The Head Judge for this event will evaluate as many teams and individuals as possible. **The DMC will establish a cutoff time for these events in order to meet time constraints. The cutoff time will be disseminated on the final drill meet schedule.** Individuals and teams that have not competed at that time shall forfeit this portion of the competition.

ANNEX F, RULES FOR COLOR GUARD COMPETITION ANNEX E, TO MAJ DREW DIX JROTC DRILL MEET STANDING OPERATING PROCEDURES (SOP) AS OF JAN 13

1. Uniform, Weapons, and Equipment: **ALL TEAMS WILL BE IN CLASS "A" OR "B" UNIFORMS ONLY; NO EXCEPTIONS.** All color guard teams will drill with rifles issued by their school. **ALL DRILL RIFLES MUST HAVE RUBBER BUTT PLATES IN PLACE; NO RUBBER PLATES, NO ENTRY ON THE DRILL FLOOR.** All rifles will have slings attached. Teams will use regulation size 9 foot long wooden flagstuffs and issue US and organizational (battalion) colors; streamers are optional. Issue or commercially manufactured flag cases and flag carriers are acceptable.
2. Floor: The competition floor maybe be indoors or outdoors based on availability of covered floor space. The start point for the Color Guard will be marked and pointed out by the judge as well as the EYES RIGHT and READY FRONT markers.
3. Sequence of Maneuver: This competition will consist of the sequence of maneuver listed below. This sequence of maneuver is new this year. Execution of movements will conform with Amy Field Manual FM 3-21.5. All Color Guard teams are expected to march at Quick Time. Marching at a slower pace will incur a point reduction. The Color Guard Commander will carry the National Colors and give the commands for the Color Guard.
4. Boundary Conditions: There are no boundary violations as commonly defined in the Color Guard competition. The distance between stations are approximate. Each station and route will be marked appropriately.
5. Time Violations: Ten minutes will be allowed per color guard team. There are no time violations in the Color Guard Competition, however, teams exceeding the allotted ten minute time will be directed to leave the floor regardless of whether the sequence is completed or not..

Schematic of Color Guard Maneuvers:



NUMBER OF STEPS ARE APPROXIMATE DEPENDING ON SPACE AVAILABLE.

ANNEX I, RULES FOR COLOR GUARD COMPETITION ANNEX E, TO MAJ DREW DIX REGIONAL JROTC DRILL MEET STANDING OPERATING PROCEDURES (SOP) AS OF JAN 13

SEQUENCE OF MANEUVERS AND COMMANDS:

COLOR GUARD SEQUENCE

		Comments	Score
1	Are color guards wearing proper uniforms		
2	Sling Arms		
3	Post		
4	Uncase Colors		
5	Present Arms		
6	Order Arms		
7	Post		
8	Colors Reverse March (forward march)		
9	Left Wheel March (forward march)		
10	Colors Reverse March (forward march)		
11	Colors Halt		
12	Order Colors		
13	Parade Rest		
14	Colors Attention		
15	Carry Colors (forward march)		
16	Right Wheel March (forward march)		
17	Right Wheel March (forward march)		
18	Colors Reverse March (forward march)		
19	Eyes Right		
20	Ready Front		
21	Left Wheel March (forward march)		
22	Left Wheel March (forward march)		
23	Left Wheel March (forward march)		
24	Colors Halt		
25	Sling Arms		
26	Post		
27	Present Arms		
28	Order Arms		
29	Case Colors		
30	Post		

ANNEX G, RULES FOR INDIVIDUAL DRILL DOWN, TO MAJ DREW DIX REGIONAL JROTC DRILL MEET STANDING OPERATING PROCEDURES (SOP) AS OF JAN 13

1. The Individual Drill Down competition will be held before the awards ceremony at the conclusion of the meet.

2. Individual Drill Down without Arms.

a. **This event will be open to all participants in the drill meet.** Entrants must be in uniform. The cost of \$1.00 maybe paid in advance along with entry fees or maybe purchased during the drill meet at the Command Post. Team Commanders are advised to gather the money for their entire team and to purchase the tickets for their entire team.

b. Admittance to the drill floor for the competition will only be allowed with a ticket.

c. The competition will be mass close order drill with commands given by one of the judges. Individuals will be constantly watched and eliminated from the formation when a mistake is detected by the judges. All commands will be taken from Army FM 3-21.5. There will be no trick commands given during this competition.

d. When an individual is eliminated, the judge will inform the person why they were eliminated, but, they will not debate the issue. **If an individual refuses to leave the drill floor at the request of the judge, he/she could disqualify their school's team from all events.**